# Interesting commissioning results







## Some intersting results from commissioning:

- Measuring bulk absorption of Suprasil 311SV
- Jumping to lower signal-recycling sideband
- Some experiments related to broadband scattering in GW interferometers

# **Measurement of the absorption**

Strength of thermal lens proportional to absorption inside BS

#### Idea:

Using effect of thermal lensing to measure the absorption in BS substrate.

#### Observation (A+B):

Change of darkport image after lock acquisition

#### Simulations (C+D):

To explain observed change in the darkport image we have to introduce a thermal lens of f = 13km.





# **Upper limit of GEO BS bulk absorption**

## Thermal lensing:

$$\delta s = 1.3 \cdot \frac{\beta}{4\pi\kappa} \cdot p_{\rm a} \cdot d \cdot P,$$

## Absorption:

$$p_{\rm a} = \frac{4 \cdot \pi}{2.6} \cdot \frac{w^2 \cdot \kappa}{\beta \cdot d \cdot P \cdot f_{\rm therm}}$$

#### Upper Limit for bulk absorption inside the GEO BS:

$$p_{\rm a} = 0.25 \pm 0.1 \, {\rm ppm/cm}.$$

$$\delta s = \text{pathlength difference}$$

$$\beta = \text{dn/dT}$$

$$\kappa = \text{thermal conductivity}$$

$$P_a = \text{absorption per lenght}$$

$$d = \text{geometrical length in substrate}$$

$$P = \text{optical power in substrate}$$

$$\omega = \text{beam radius}$$

$$f_{therm} = \text{focal length of thermal lens}$$

## Lowest value ever measured @1064nm !!

This low absorption: So GEO (HF) can operate with much higher intracavity power than expected (without any thermal compensation at the BS)

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# Jumping to the other SR sideband

For various reasons we are not able to tune further down to the tuned case and then to the other sideband



**Idea:** But maybe we can jump to the other sideband (only 2.8 nm for MSR), or to the tuned case ???

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Kicking MSR in a controlled way:

- Fast enough that all other loops can't recognize.
- 4 ms of acceleration and 4 ms of deceleration.



Works fine !!

# Sensitivity on different locking points



Sensitivity is identical for the two different locking points.

# Optical spring in GEO



# Trying to measure optical spring

# **Idea:** Trying to measuring optical spring by direct comparison of optical TF for lower and high SR sideband:



So far no success in measuring optical spring.

# Scattering characteristics from different interferometer ports

During the last two years scattered light noise was found to be a limiting noise sources in GEO 600. It has often been difficult to determine the exact scattering mechanism.

Checking various interferometer ports (outside the vacuum) for scattering. Inserting a ,not moving' piece Perspex into beam.



Result: Scattering shoulder as we saw already earlier.

# The scattering shoulder



Shoulder seems to show up in all present IFO configurations

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GEO meeting, Hannover, March 2006



## We worry just about a very small light level ! ~ 10<sup>-17</sup> W (~100 photons/sec)

- The phase shift needed to create noise up to 1 kHz could be due to:
- a surface moving at 1 kHz with an amplitude of much less than the a wavelength
- a surface moving at low frequencies with a much larger amplitude (pendulum modes or microseismic)

However we have not found a convincing explanation, as it seems the motion we have is too small or too slow to produce the observed effect.



## Idea: To have a controllable scattering surface.

### 2 different modes are required:

moving at high frequency, but with small amplitude
moving at low frequency (1Hz), but with larger amplitude

(several fringes)

## Cheap solution:

Audio speaker driven by an audio amplifier

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	R	esonanz	48 Hz	
	S	challdruck	85 dB	
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# Scattering shoulder cutoff

## Driving speaker with 1Hz triangle and varying amplitude:



Result: cutoff frequency scales linearly with amplitude.

# Injecting single frequency scattering

### Driving speaker with single frequency of 310 / 810 Hz.



Results: - Large scattering peak at injected frequency - Huge sideband structures

# Sideband structure of an injected scattering line.

#### Sidebands have exactly the same structure !



**Idea:** Maybe we can use the sideband structure to learn about the origin of the scattering.



# End

# **Thermal lensing in the beamsplitter**

- Causes scattering into higher order modes.
- Cavity needs to stay stable:

 $G_1 = 1 - 2d_2/R_1 - d_0/R_0$  $G_2 = 1 - 2d_1/R_1 - d_0/R_2.$ 

$$d_0 = d_1 + d_2 - 2d_1d_2/R_1.$$

 $0 \le G_1 G_2 \le 1.$ 

Instable for thermal lens f < 600m

Sets an upper limit on intracavity power. Shot noise!



# Change of darkport mode with incav-pwr





#### GEO600 was initially designed for using intracavity power of about 10 kW

# Our experience with scattering so far



- Differential ports are especially sensitive
- Scattering near a waist is fatal (cat's eye effect)



#### How to avoid trouble:

- Avoid beam waists
- If you can't avoid waists, then don't place any optics near the waist
- Use only high qualtiy optics (AR coated diode windows, ...)

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